

**REVISED 2017 OPTIONAL TOURNAMENT CONDITIONS FOR ARENA
RULES 6, 9 AND 10**

Effective June 1, 2017

RULE 6- SCORING

- a. The team which scores more points shall win the game.
 - (1) Goals awarded by handicap shall count as one point goals scored.
 - (2) A ball hit from beyond the 25 yard line which scores directly or off the wall but not off the roof structure and without being touched by any mount or any player other than one original hit by the striker, shall count two points **unless it is hit by the striker into the goal his or her team is defending, in which case it shall count only one point for the other team.**
 - (3) Goals awarded according to the conditions of Penalty No. 1 shall be counted:
 - (a) As two point goals scored if the hit met the criteria of Rule 6. a. (2) above but did not score solely due to a defensive foul
 - (b) As one point goals scored if the criteria of Rule 6. a. (2) are not met.
 - (4) All other goals count one point.
- b. In order to score a goal, the ball must pass between the goal posts, through the plane of the mouth of the goal, and beneath the top of the goal. If required, the Committee may state “house rules” for goal construction as permitted under Rule 1.c.
- c. Where play is stopped in the belief that a goal has been scored, and it is subsequently ruled that no goal has been scored, play shall be resumed by a bowl-in at the 15-yard mark with the near goal to the Umpire’s right. In the event that the Officials cannot determine whether or not a goal has been scored, or whether or not it was a 2 point goal, the benefit of doubt shall be to the defending team.
- d. Following a scored goal, at the option of the Committee, play is resumed by either:
 - (1) A bowl-in at the center of the arena; or
 - (2) A “free hit” by the team against which the goal was scored.
- e. If a goal is scored at approximately the same time the whistle sounds:
 - (1) The goal shall be counted if the foul was called on the defending team regardless of whether or not the foul is confirmed.
 - (2) The goal shall not be counted, and the game resumed by the appropriate penalty hit, if a foul is confirmed against the attacking team.
 - (3) The goal shall be counted and play resumed with a bowl-in at the center of the arena if the whistle sounded for any other reason.

RULE 6. a. (3) SCORING...INTERPRETATION: The criteria for one vs. two points are: a) that the foul meets the criteria of Penalty No. 1; and, b) that had the foul not occurred, a two point goal would have scored.

EXAMPLES: Blue hits to goal from beyond the 25 yard line. Red makes a goal mouth save, but fouls. Penalty No. 1, the goal was prevented by the foul, two points awarded

because the ball was hit from beyond the 25 yard line, and bowl in at the 15. Blue hits from beyond the 25 yard line. Red, defending, backs the ball but fouls about 15 yards from goal. This foul does not qualify as a Penalty No. 1 because it is not “in the vicinity” of the goal and there is no certainty that it would, in fact, have scored. The Umpire may, however, award an open goal penalty due to the likelihood that the hit may have scored.

RULE 6. b. SCORING...INTERPRETATION: Although a goal line may be used to assist the goal judge, the criteria for scoring a goal is that the ball must pass completely through the plane of the goal mouth. The front edge of the goal line (if used) should be at the plane of the goal mouth and the back edge of the goal line in the goal. Whether or not a goal is scored at “approximately” the time of the whistle is the Umpire’s judgment and does not necessarily mean the goal must precede the whistle. To count as a goal, the ball should have been unstoppable by a defender had the whistle not sounded.

EXAMPLES: The following examples assume a recessed goal or goal box as outlined in Rule 1 a.2.

The ball trickles into goal mouth and comes to rest on the chalk goal line but the entire ball is in the goal box. Goal - the entire ball has passed through the plane of the goal mouth

The ball comes to rest on the chalk line but part of the ball is still on the playing surface. No goal - the entire ball did not pass through the plane of the goal mouth

The ball hits high on the edge of the goal box and rebounds into the arena. No goal - the entire ball did not pass through the plane of the goal mouth

The ball hits high on the side of the goal box and rebounds into the goal. Goal - the entire ball did pass through the plane of the goal mouth

The ball hits the top piece of the goal and bounces out or back into the arena. No goal - the entire ball did not pass through the plane of the goal mouth.

RULE 9- PENALTIES

a. **SPECIFIC PENALTIES:** A violation of these Rules may be penalized by the Umpire in accordance with its severity, its location, or its effect on the game, by awarding to the offended team one of the following penalties:

Penalty 1.

The team fouled shall be awarded a goal. On resumption of play, the Umpire shall bowl the ball in toward the sideboards at a point 15 yards in front of the center of the goal defended by the fouling team. The fouling team’s goal shall be to the Umpire’s right.

Penalty 2.

A free hit at the ball by the team fouled from a spot 15 yards in front of the center of the goal defended by the fouling team, all players to be behind the point from

where the free hit is made until the ball is hit or hit at, **except one designated member of the fouling team, who shall be placed along the end wall to the left or right of the goal, no closer to the goal than 10 yards from its edge or the corner of the arena, if the corner is less than 10 yards from the edge of the goal.** No opponent shall be within 5 yards of the player making the hit. If the ball is hit wide of the goal and the rebound is within **25** yards of the end wall, only the fouling team may play the ball, but it must do so immediately, and no member of the fouled team shall affect that play. **As used in the prior sentence, the word “immediately” means within 5 seconds of the rebound, and the phrase “affect that play” describes conduct that includes but is not limited to being within a 5-yard radius of the designated player’s play on the rebound.** If a member of the fouled team affects that play, the Umpire(s) may award a center hit or more severe penalty. If the fouling team does not play the ball immediately, the Umpire shall stop play and **another free hit shall be granted the team fouled as called for in the original Penalty 2.** If the penalty shot rebounds off the wall and travels farther than the 25 yard line, the ball becomes live for both teams and **all Right of Way rules apply.** If the ball is hit on the penalty shot over the end wall and out of play, the Umpire shall award the fouling team a free hit from no closer than 5 yards to the end wall as in Penalty No. 5.a. If the goal is scored directly from the mallet of the hitter it shall count as one point. Play shall continue, in the event no goal is scored on the free hit.

Penalty 3.

A free hit at the ball by the team fouled from a spot 25 yards in front of the center of the goal defended by the fouling team, all players to be behind the point from where the free hit is made until the ball is hit or hit at, **except one designated member of the fouling team, who shall be placed along the end wall to the left or right of the goal, no closer to the goal than 10 yards from its edge or the corner of the arena, if the corner is less than 10 yards from the edge of the goal.** No opponent shall be within 5 yards of the player making the hit. If the ball is hit wide of the goal and the rebound is within **25** yards of the end wall, only the fouling team may play the ball, but it must do so immediately, and no member of the fouled team shall affect that play. **As used in the prior sentence, the word “immediately” means within 5 seconds of the rebound, and the phrase “affect that play” describes conduct that includes but is not limited to being within a 5-yard radius of the fouling team’s play on the rebound.** If a member of the fouled team affects that play, the Umpire(s) may award a center hit or more severe penalty. If the fouling team does not play the ball immediately, the Umpire shall stop play and **another free hit shall be granted the team fouled as called for in the original Penalty 3.** If the penalty shot rebounds off the wall and travels farther than the **25** yard line, the ball becomes live for both teams and **all Right of Way rules apply.** If the ball is hit on the penalty shot over the end wall and out of play, the Umpire shall award the fouling team a free hit from

no closer than 5 yards to the end wall as in Penalty No. 5.a. If the goal is scored directly from the mallet of the hitter it shall count as one point. Play shall continue in the event no goal is scored on the free hit.

Penalty 4.

A free hit at the ball by the team fouled from a spot 25 yards in front of the center of the goal defended by the fouling team, all players to be behind the point from where the free hit is made until the ball is hit or hit at, except one **designated member** of the fouling team, who may be placed within a 5 yard arc of the goal. No opponent shall be within 5 yards of the player making the hit. If the defender in goal blocks the ball with his mallet, **body or horse**, the ball **becomes** live for both teams and **all Right of Way rules apply**. If the ball is hit wide of the goal and the rebound is within 25 yards of the end wall, only the fouling team may play the ball, but it must do so immediately, and no member of the fouled team shall affect that play. **As used in the prior sentence(s), the word “immediately” means within 5 seconds of the rebound, and the phrase “affect that play” describes conduct that includes but is not limited to being within a 5-yard radius of the fouling team’s play on the rebound.** If a member of the fouled team affects that play, the Umpire(s) may award a center hit or more severe penalty. If the fouling team does not play the ball immediately, the Umpire shall stop play and **another free hit shall be granted the team fouled as called for in the original Penalty 4.** If the penalty shot rebounds off the wall and travels farther than the 25 yard line, the ball becomes live for both teams **and all Right of Way rules apply. If the goal is scored, whether directly or off the wall, or after contact with the defender’s mallet, body, or mount, it shall count as one point.** If the ball is hit on the penalty shot over the end wall and out of play, the Umpire shall award the fouling team a free hit from no closer than 5 yards to the end wall as in Penalty No. 5.a. Play shall continue in the event that no goal is scored on the free hit.

Penalty 5.

At the discretion of the Umpire, a free hit at the ball by the team fouled from:

- a. The point of infraction, if 25 yards or more from the goal that the fouled team is attacking. Both teams shall position themselves anywhere in the arena except that no member of the fouling team shall be within five (5) yards of the ball when the Umpire calls “PLAY” and the ball is hit or hit at. No player may line up in the Right of Way unless at a minimum of 16 yards from the ball. Should the point of infraction be less than five (5) yards from the wall, the ball shall be hit or hit at from the nearest spot in the arena which is five yards (5) from the wall. Play shall continue in the event that no goal is scored on the free hit. If the ball is hit on the penalty shot directly over the end wall and out of play, the Umpire shall award the fouling team a free hit from no closer than 5 yards to the end wall as in Penalty No. 5.a. If the goal is scored directly or off the wall but not off the roof structure, or after contact with the defender’s mallet, body,

or mount, it shall count as two points

b. A point not more than one foot beyond the mid-point of the center line of the arena; both teams to position themselves anywhere in the arena except that no member of the fouling team shall be within 5 yards of the ball when the Umpire calls “PLAY” and the ball is hit or hit at. No player may line up in the Right of Way unless at a minimum of 16 yards from the ball. Play shall continue if no goal is scored on the free hit. If the ball is hit on the penalty shot directly over the end wall and out of play, the Umpire shall award the fouling team a free hit from no closer than 5 yards to the end wall as in Penalty No. 5.a. If the goal is scored directly or off the wall but not off the roof structure, or after contact with the defender’s mallet, body, or mount, it shall count as two points

Penalty 5.a...INTERPRETATION: The Penalty No. 5.a. from the point of the infraction should be awarded only for minor incidents that occur no closer than 25 yards from the goal that the fouled team is attacking and must be placed **further** than 25 yards from that goal. The ball placement for a Penalty No. 5.a shall be not less than five yards from the wall.

EXAMPLE: Blue #1 carries the ball towards his goal. As Blue #1 shoots on goal, he is hooked by Red #2, leaving the ball five feet from the goal mouth. Red #3 following the Line of the Ball with the ball on his nearside, rides to clear the ball from goal with a nearside back shot. Blue #2, attempting to make a shot on goal, approaches the ball on his offside, but allows his mount to run over the top of the ball, prohibiting Red #3 from completing his back shot. The foul is on Blue #2. The Umpires award a Penalty No. 5.a. on Blue and place the ball at the point of the infraction, but not less than five yards from the wall.

Penalty 6.

a. In the event of a failure to correctly carry out the above Penalties 2, 3, 4 or 5 by the fouling team, another free hit shall be granted the hitter at the same place originally called for in the penalty awarded, if a goal has not been scored. However, if, in the opinion of the Umpire, the original free hit would have resulted in a goal, but was missed or blocked because of failure of the fouling team to correctly carry out the Penalty, Penalty No. 1 shall be awarded the team making the free hit.

b. In the case of failure to correctly carry out Penalties 2, 3, or 4 by the team fouled, a free hit from the original spot of the foul shot shall be granted to the fouling team. Any goal scored as a result of the original free hit shall not be counted.

c. In the case of failure to correctly carry out Penalties 5.a or 5.b by the team fouled, the ball shall be bowled in at the spot of the intended foul shot. The direction of any bowl-in shall be from the center of the arena to the nearer wall, but not closer than 15 yards to either goal.

d. In the case of a failure to correctly carry out Penalties 2, 3, 4 or 5 by both teams, another free hit shall be granted to the hitter from the same spot regardless of whether a goal was scored. Any goal scored as a result of the original free hit shall not be counted.

Penalty 7.

If a player is disabled by a foul to the extent the Umpire permits or orders the player's retirement from the game, the Captain of the team fouled may:

- a. Have the option of providing a qualified substitute.
- b. Designate the removal of a player from the fouling team whose handicap is nearest above that of the disabled player. If the disabled player's handicap is equal to or higher than that of any player on the fouling team, any member of that team may be designated. In the event of a handicap game, there shall be no change in the handicap from as it was at the commencement of the game.

Penalty 8.

The player or mount shall be disqualified. If the disqualification is for illegal equipment, the player or mount may return when the offending equipment is removed.

Penalty 9.

The game shall be forfeited. In the event both teams commit a rule violation in the same game invoking Penalty No. 9, both teams shall forfeit the game regardless of which violation occurred first.

b. EXECUTION OF PENALTIES:

(1) On Penalties No. 2, 3, 4 and 5, one player may, with the Umpire's permission, position the ball for the free hit.

(2) The team fouled may hit or hit at the ball only once on Penalties 2, 3 and 4, and may not again affect the course of the ball until **allowed to do so by the Penalty 2, 3 and 4 provisions above.**

(a) On Penalties 2 and 3, no member of the fouling team may hit the ball until it rebounds off the end wall.

(b) Should the ball be hit at and missed, come to a stop or its course be altered by the hitting team before it touches the wall or an opposing mount or player, the Umpire shall stop play and award the opposing team a free hit from the point where play was stopped, but not less than 5 yards from the wall.

(3) In the event the hitter misses the ball completely, on a Penalty No. 5.a. or 5.b., the ball remains in play and the Line of the Ball is defined in Rule 11.b.

(4) Once the Umpire has called "PLAY" any touching of the ball with the mallet constitutes the ball being "hit". A horse kicking the ball is not considered a hit at the ball unless the player has also hit or hit at the ball with the mallet.

(5) On Penalties No. 2, 3, 4 or 5 play shall begin and the clock started when the Umpire calls “PLAY” and the ball is hit or hit at. The hitter must hit or hit at the ball on the first or second approach after the call of “PLAY” or Penalty No. 6.b may be awarded.

(6) On Penalties No. 2, 3, 4 or 5 there shall be no contact between any player and opponent until the ball is hit or hit at.

Rule 9.b(5)....INTERPRETATION: The hitter of the foul shot is considered to be approaching the ball when advancing forward toward the ball.

Rule 9.b(4) and (5)....EXAMPLES:

A Penalty No. 2 is awarded to the Red Team. As Red #1 approaches, his horse becomes skittish. Red #1 does not hit or hit at the ball, but his horse runs over the top of the ball kicking it several yards towards the goal. The Umpires shall stop play, place the ball on the 15-yard line, and allow the Red Team a second approach.

A Penalty No. 2 is awarded to the Red Team. Red #1 does not hit or hit at the ball on his first approach. As Red #1 makes his second approach, his horse becomes skittish. Red #1 does not hit or hit at the ball, but his horse runs over the top of the ball kicking it several yards towards the goal. The Red Team has had its two approaches. The Umpires shall stop play and award the other team a Penalty 5.a.

RULE 10- CALLING OF FOULS AND SELECTION OF PENALTY

a. The Umpire may declare any violation of the Rules of Play a foul when seen, or when not seen, upon satisfactory evidence to the Umpire.

(1) When a foul is called, the Umpire shall stop play by sounding the whistle and announce the foul and penalty.

(2) Should a foul be called when play has already been stopped, the Umpire shall so indicate by again sounding the whistle and/or by waving a red flag and announce the foul and penalty.

(a) A “dead ball” foul may be penalized by offsetting an announced foul, or increasing or decreasing the severity of an announced foul.

(b) A “dead ball” foul may be called at any time play is stopped including following a goal or between periods of the game.

b. There are degrees of dangerous and unfair play. Where any penalty is prescribed, the selection is at the discretion of the Umpire. Among the considerations:

(1) Degree of danger or unfair advantage.

(2) Location of the violation.

(3) Position of players on the field.

(4) Frequency of similar violation.

(5) Location of the ball.

- c. More than one penalty may be exacted by the Umpire where appropriate, whether or not multiple fouls are committed.
- d. If both teams commit a foul at approximately the same time, no free hit is taken and the ball is bowled-in at the point where play was stopped but not less than 15 yards from nearer goal.
- e. The following penalties may be exacted for violation of specific Rules:

RULE VIOLATED:	PENALTY EXACTED:
2.b, c, d, e, g, h	8
2.f	9
3.a 2), 3)	8
3.a. 5,) 6)	9
3. b, c, d	9
7.a	2, 3, 4, 5, 7
12	1, 2, 3, 4, 5, 7
13	1, 2, 3, 4, 5, 7
14	1, 2, 3, 4, 5, 7
14h	2,3,4,5
15	1, 2, 3, 4, 5, 7
16	1, 2, 3, 4, 5,7

- (1) Penalty No. 1 shall be exacted for a foul in the vicinity of the goal to prevent the scoring of a goal.
- (2) Penalty No. 5.a and 5.b are to be awarded for fouls that are:
 - (a) Without danger;
 - (b) Inadvertent, not deliberate;
 - (c) Minor advantage or disadvantage to either team.